

Capture Me for Mac OS X by Chimoosoft



version 1.4

March, 2007

<http://www.chimoosoft.com/>

support@chimoosoft.com

Now a universal binary (Intel, PPC)!



About:

Capture Me is a free screen capture and screen recording utility for Mac OS X 10.4 (Tiger) and later which features a globally floating capture window, post-capture scaling, and multiple post-capture saving options.

Unlike the built in screen capture tools, Capture Me allows you to save in a wide range of file formats such as PNG, JPG, JPG 2000, TIFF, and GIF in addition to recording short QuickTime movies (without sound). You may also be able to take screen captures of things which OS X tries to prevent you from capturing.

Capture Me is freeware although donations are always appreciated. Please use it and distribute it as you wish as long as you include this original readme file and don't sell it. Send us email if you like it!

Features:

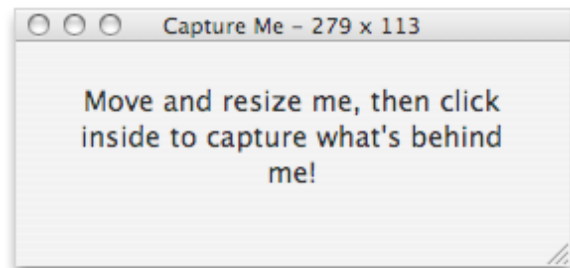
- ◆ Free!
- ◆ Globally floating capture window.
- ◆ Record to a QuickTime movie (no sound).
- ◆ Fast screen captures (uses OpenGL).



- Ability to down scale captures (proportionally or not).
- Save as PNG, JPEG, JPEG 2000, TIFF, or GIFF.
- Adjustable translucency of capture window.
- Nifty capture sound.
- Options to auto-save to desktop, auto-copy to clipboard, etc.
- Extremely basic AppleScript support - will be expanded later.
- Written with Cocoa - native to Mac OS X.
- Universal binary - Intel, PPC native.
- English, French and Dutch localizations.

Instructions:

Move and resize the floating window until it's over the portion of the screen you wish to capture. Then click inside the window to capture a still of what's behind it. To record video instead, use ⌘R or choose "Start Recording" from the "Capture" menu. If your input device (mouse, trackpad, etc.) has scrolling support, you can also use it to resize the window. Holding down the option key while scrolling will move the window on the screen - but your pointer must be within the window for either of these to work.

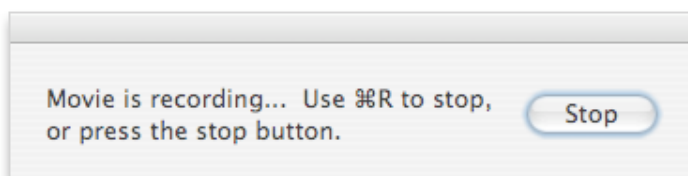


To move the window more precisely, use the arrow keys on your keyboard to move one pixel at a time. For faster movement, hold down option before pressing the arrows to move ten pixels at a time.

To directly enter a desired pixel height and width for the capture, press command-shift-R, or choose "Set Capture Size..." from the Capture menu.

To adjust the transparency of the capture window, use command-shift-T, choose the option from the Capture menu, or set it in the preferences.

After capturing a still image, you can scale it by dragging the capture window to a smaller size. To scale proportionally, hold down the shift key *before* clicking. Up-scaling is not supported at this time as it often produces undesirable looking images. After capturing and scaling, either save the capture to a file (command-s for desktop, command-shift-s to choose a destination), or copy it to your clipboard. Recorded movies are automatically saved to your desktop and cannot be altered within Capture Me. For movie editing, try Apple's QuickTime Pro.



Preferences for what to do after capturing can be set in the *Preferences* menu option under the *Capture Me* menu.

AppleScript support with this version is extremely limited, but you can tell Capture Me to capture. For example, the following script works.

```
tell application "Capture Me"
    activate
    capture window
end tell
```

Known Issues:

- If you have multiple screens hooked up, the capture window will capture whichever screen contains the bottom left corner of the capture window. A future version will probably capture seamlessly across screens.
- AppleScript support is extremely limited at this point - not all of the dictionary is guaranteed to work.
- QuickTime movie recording doesn't include sound yet.

Version Change History:

Release notes are now located on the Capture Me web page.

Credits:

...Thanks to...

- Antoine of the Mac-Vidéo forum for translating version 1.3.2 into French.
- Alexander Henket for translating version 1.2.1 and 1.3.2 into Dutch.
- Gary Eckstein for designing our new icon for version 1.3!
- Everyone who downloaded Capture Me and submitted feature suggestions or bug reports.
- Our beta testers.
- Everyone who donated previously - you made this version possible.

Donations:

Developing software takes time and energy! If you like this product and would like to support future development of it and other projects, please consider donating. The suggested donation is \$15, however **any amount will be greatly appreciated!**

To donate, visit our donation page at:

<http://www.chimoosoft.com/donations.html>

Thanks for trying Capture Me!